

Y6 design technology overview 2019-20 Structures: Structures: textiles; Control: electrical

DT	Desired Skills	Approaches to	Desired	Approaches	Curricula Materials	Assessed through (T1 T2 T3)		
Activity		Developing Skills	Knowledge and	Developing		Exploring	Responding	Designing
			Understanding	Knowledge and Understanding		Creating Evaluating		
Responding	 Discuss observed pieces Follow guidance from tutor (techniques, top-tips) Experiment with own designs, compositions and constructions Communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology 	 Class/group tuition with technical guidance 	technical guidancehistory/origins of artists, craft makers, designers, architects, engineersgroup tuition tference to 	 Class teacher led presentations with children note-taking Group research on history/ origins etc and masterpieces from masters in their fields 	 TERM1: Unit 6a Structures (link to Parliament Week?) Research websites for masterpieces of structures Have thorough understanding of materials used and methods of construction Set out a step-by-step approach to how their structure will be made and listed tools and materials to be used Make their structure using a wide range of materials and techniques Identify what is and what is not working well with their chosen method RE DT /ART DAY WHOLE SCHOOL: Prayer Spaces: Wire sculpturing TERM2: Unit 6b Structures: Textiles Slipper design Work independently and systematically to design and make a slipper of high quality, drawing on their evaluation of existing products and trialling of their own ideas Give clear reasons for choosing a specific idea, taking into account construction methods, appearance and function of slippers Identify in their evaluation why they made changes to their design as it developed RE ART DAY WHOLE SCHOOL: Prayer of Thanks: Plants of our Garden 	Most children will be able to (working at)	Some children will not yet be able to(working towards)	Some children are confidently able to (exceeding)
Exploring	 Know about great artists, craft makers, designers, architects, engineers Explore sketch books of professional designers. Make comparisons between genres Understand historical and cultural development of design technology 	 Class/group tuition with reference to historical information, images 						
Designing/ Technical knowledge	 Keep sketch book (creative journal, visual diary)/record observations apply their understanding of how to strengthen, stiffen and reinforce more complex structures understand and use mechanical systems in their products [eg gears, pulleys, cams, levers and linkages] understand and use electrical systems in their products [eg series circuits incorporating switches, bulbs, buzzers and motors] apply their understanding of computing to program, monitor and control their products Plan/ explore/ experiment with designs 	 Class/group sketching activities 		 Workshops in groups / as a class Presentations to class/assemblies Class, then group/ individual opportunities to create compositions 				
Creating	 Compose own composition/construction following planned design Generate, develop, model Compose in more than medium (food, textile, paper, clay, metal, wood) Select from and use a wider range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing], accurately Select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities 	 Class, then group opportunities for field studies and internal compositions from still- life/ stimuli 						
Critically Observing/ Evaluating	 Investigate and analyse a range of existing products understand how key events and individuals in design and technology have helped shape the world Observe someone else's chosen design piece/ other constructions Critically evaluate own compositions/ construction against design criteria evaluate their ideas and products against their own design criteria and consider the views of others to improve their work 	 Observational opportunities to be part of each lesson 		• Chosen piece to present to class for observing with reasons why it has been chosen and a background to piece selected	and the implications of changesProduce a working model which can rotate at different			
SMSC	 Research in pairs or individually according to given briefs wider knowledge of Y6 design technology curriculum Enjoyment and relaxation design technology can offer 	 Research using given websites and finding own information 			 speeds and may include other rotating mechanisms within the model Produced a model whose appearance and finish is of a high standard Communicate their design ideas clearly and implemented improvements RE ART DAY WHOLE SCHOOL: Worship: Music instrument 			